

UNSEEN GALAXY

Content & Quality Guidelines

For Unseen Galaxy to publish your games, they must follow the content guidelines set out by both Unseen Galaxy and Itch.io. You can find Itch.io's quality guidelines [here](#). Please review these content guidelines before submitting your games. If you need clarification, please email contact@unseen-galaxy.com

Make your content age appropriate

Unseen Galaxy is publishing games made by students of all ages, so we ask that all of the content you create be suitable for audiences of all ages. *Strictly no 18+ content.*

Make sure everything you're submitting is your own

All content submitted to Unseen Galaxy should be entirely your own. Content must be fully created by student teams established for this project.

No copyright infringement

Unseen Galaxy cannot publish your work if it includes copyrighted material. Do not use existing characters or content from other sources.

All games published by Unseen Galaxy must be fully credited

Before submitting your projects, please ensure that everyone is credited for their work. All game pages should include a complete list of participating team members.

Only send your game when it's complete

We can only publish your games when they are complete and we have all the information and assets required to publish. We also cannot patch your games once they're uploaded, so ensure they are finished, and you send us the correct version before you submit them.

No hateful or discriminatory content

Unseen Galaxy will not publish games containing hateful or discriminatory language or depictions. *Hate speech of any kind will not be tolerated.*

Include Unseen Galaxy Stings and Logos

All games and game trailers should feature the animated Unseen Galaxy sting OR a full-screen static logo held for 2 seconds.

All associated marketing should feature the Unseen Galaxy logo prominently displayed. These assets are downloadable from the Unseen Galaxy website as images and animated stings.

Static logos [HERE](#)

Animated stings [HERE](#)

